

eunix: echo

Eric Bailey

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A reimplementaion of `echo` for my own edification.

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```
1a <* 1a>≡
    <Include headers. 2a>

    <Forward declarations. 2c>

    <Define the main function. 1b>

    <Define the usage function. 2d>
Root chunk (not used in this
document).
```

The main Function

```
1b <Define the main function. 1b>≡
int main(int argc, char *argv[])
{
    <Process given options. 2e>

    <Print each string, separated by a space. 4e>

    <Print a newline unless the -n option was given. 3a>

    return 0;
}
```

This code is used in chunk [1a](#).

Defines:

`argc`, used in chunk [4](#).

`argv`, used in chunk [4](#).

`main`, never used.

Include Headers

Include the GNU `getopt` function from the GNU C Library.

2a `<Include headers. 2a>`≡
`#include <getopt.h>`

This definition is continued in chunk 2b.

This code is used in chunk 1a.

Defines:

`getopt`, used in chunk 4b.
`opterr`, used in chunk 2e.
`optind`, used in chunks 3d and 4e.
`optopt`, used in chunk 4b.

Include the core input and output functions from the C standard library.

2b `<Include headers. 2a>`+≡
`#include <stdio.h>`

This code is used in chunk 1a.

Defines:

`EOF`, used in chunk 4b.
`printf`, used in chunks 2d and 4d.
`putchar`, used in chunks 3a and 4c.

“The `getopt` function gets the next option argument from the argument list specified by the `argv` and `argc` arguments. Normally these values come directly from the arguments received by `main`.” – GNU, 2017

The `usage` Function

Define the `usage` function, which displays information about how to use `echo`, including `<known options 2f>`.

2d `<Define the usage function. 2d>`≡

```
void usage()
{
    printf("Usage: echo [-n] [string ...]\n");
}
```

This code is used in chunk 1a.

Defines:

`usage`, used in chunk 2c.

Uses `printf` 2b.

2c `<Forward declarations. 2c>`≡

```
void usage();
```

This code is used in chunk 1a.

Uses `usage` 2d.

Processing Options

Set `opterr` to 0 to tell `getopt` not to print an error message upon encountering un`<known options 2f>`.

2e `<Process given options. 2e>`≡
`opterr = 0;`

This definition is continued in chunks 3c and 4a.

This code is used in chunk 1b.

Uses `opterr` 2a.

`echo` accepts `-n` and prints other options.

2f `<known options 2f>`≡

```
n
```

This code is used in chunk 4b.

`-n` (*do not print a trailing newline*)

Declare a variable `newline_flag` to determine whether or not to print a newline after printing the rest of the given strings.

```
3a <Print a newline unless the -n option was given. 3a>≡
    if (newline_flag)
        putchar('\n');
```

This code is used in chunk 1b.
Uses `newline_flag` 3c and `putchar` 2b.

When the `-n` option is given, set `newline_flag` to 0, thereby disabling the printing of the trailing newline.

```
3b <Handle -n. 3b>≡
    case 'n':
        newline_flag = 0;
        break;
```

This code is used in chunk 4a.
Uses `newline_flag` 3c.

By default, print a trailing newline.

```
3c <Process given options. 2e>+≡
    int newline_flag = 1;
```

This code is used in chunk 1b.
Defines:
`newline_flag`, used in chunk 3.

Handling Unknown Options

If the user gives an unknown option, i.e. one not included in the *<known options 2f>*, decrement `optind` by 1 in order to print it later.

```
3d <Handle unknown options. 3d>≡
    case '?':
        optind--;
        break;
```

This code is used in chunk 4a.
Uses `optind` 2a.

“This variable is set by `getopt` to the index of the next element of the `argv` array to be processed.” – GNU, 2017

Looping Through Given Options

```

4a <Process given options. 2e>+≡
    int c;

    while (<Process known options until EOF. 4b>) {
        switch (c) {
            <Handle -n. 3b>
            <Handle unknown options. 3d>
        }
    }

```

This code is used in chunk 1b.

Defines:

c, used in chunk 4b.

Stop processing options when `optopt` is set. Otherwise, process each known option as `c` until `EOF`.

```

4b <Process known options until EOF. 4b>≡
    optopt = '?' && (c = getopt(argc, argv, "known options 2f")) ≠ EOF

```

This code is used in chunk 4a.

Uses `argc 1b`, `argv 1b`, `c 4a`, `EOF 2b`, `getopt 2a`, and `optopt 2a`.

“When `getopt` encounters an unknown option character... it stores that option character in this variable.” – GNU, 2017

```

4c <print a space 4c>≡
    putchar(' ');

```

This code is used in chunk 4g.

Uses `putchar 2b`.

Echoing Strings

Loop through `argv`, starting at `optind`, and `<print a space 4c>` between each string.

```

4e <Print each string, separated by a space. 4e>≡
    for (int index = optind; index < argc; index++) {
        <Print the current string. 4d>
        <Print a space unless the current string is the last argument. 4g>
    }

```

This code is used in chunk 1b.

Defines:

index, used in chunk 4.

Uses `argc 1b` and `optind 2a`.

If `index` is less than `argc - 1` then `<the current string is not the last argument 4f>`, so `<print a space 4c>`.

```

4g <Print a space unless the current string is the last argument. 4g>≡
    if (<the current string is not the last argument 4f>)
        <print a space 4c>

```

This code is used in chunk 4e.

```

4d <Print the current string. 4d>≡
    printf("%s", argv[index]);

```

This code is used in chunk 4e.

Uses `argv 1b`, `index 4e`, and `printf 2b`.

```

4f <the current string is not the last argument 4f>≡
    index < argc - 1

```

This code is used in chunk 4g.

Uses `argc 1b` and `index 4e`.

Full Listing

```
1  #include <getopt.h>
2  #include <stdio.h>
3
4  void usage();
5
6  int main(int argc, char *argv[])
7  {
8      opterr = 0;
9
10     int newline_flag = 1;
11
12     int c;
13
14     while (optopt == '?' && (c = getopt(argc, argv, "n")) != EOF) {
15         switch (c) {
16             case 'n':
17                 newline_flag = 0;
18                 break;
19             case '?':
20                 optind--;
21                 break;
22         }
23     }
24
25     for (int index = optind; index < argc; index++) {
26         printf("%s", argv[index]);
27         if (index < argc - 1)
28             putchar(' ');
29     }
30
31     if (newline_flag)
32         putchar('\n');
33
34     return 0;
35 }
36
37 void usage()
38 {
39     printf("Usage: echo [-n] [string ...]\n");
40 }
```

Chunks

⟨* [1a](#)⟩ [1a](#)
 ⟨Define the `main` function. [1b](#)⟩ [1a](#), [1b](#)
 ⟨Define the `usage` function. [2d](#)⟩ [1a](#), [2d](#)
 ⟨Forward declarations. [2c](#)⟩ [1a](#), [2c](#)
 ⟨Handle `-n`. [3b](#)⟩ [3b](#), [4a](#)
 ⟨Handle unknown options. [3d](#)⟩ [3d](#), [4a](#)
 ⟨Include headers. [2a](#)⟩ [1a](#), [2a](#), [2b](#)
 ⟨known options [2f](#)⟩ [2f](#), [4b](#)
 ⟨Print a newline unless the `-n` option was given. [3a](#)⟩ [1b](#), [3a](#)
 ⟨print a space [4c](#)⟩ [4c](#), [4g](#)
 ⟨Print a space unless the current string is the last argument. [4g](#)⟩ [4e](#),
 [4g](#)
 ⟨Print each string, separated by a space. [4e](#)⟩ [1b](#), [4e](#)
 ⟨Print the current string. [4d](#)⟩ [4d](#), [4e](#)
 ⟨Process given options. [2e](#)⟩ [1b](#), [2e](#), [3c](#), [4a](#)
 ⟨Process known options until EOF. [4b](#)⟩ [4a](#), [4b](#)
 ⟨the current string is not the last argument [4f](#)⟩ [4f](#), [4g](#)

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`argv`: [1b](#), [4b](#), [4d](#)
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`EOF`: [2b](#), [4b](#)
`getopt`: [2a](#), [4b](#)
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`main`: [1b](#)
`newline_flag`: [3a](#), [3b](#), [3c](#)
`opterr`: [2a](#), [2e](#)
`optind`: [2a](#), [3d](#), [4e](#)
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`printf`: [2b](#), [2d](#), [4d](#)
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`usage`: [2c](#), [2d](#)

References

GNU. The GNU C Library: Using the `getopt` function. https://www.gnu.org/software/libc/manual/html_node/Using-Getopt.html, 2017. Accessed: 2017-11-05.